

# Software Development for Embedded GNU Radio Applications

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Open SDR

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- 3 Develop Software
- 4 Creating a Finished Product

# Who Am I

- Open source hippie since Linux 0.95a
- MSEE from Virginia Tech in 2007
- Ported OSSIE to an OMAP
- Heavily involved with OpenEmbedded
- Responsible for the GNU Radio Embedded working group
- Currently working with Ettus on the embedded products

# Challenges

- Smaller systems (CPU and RAM)
- GNU Radio requires large amounts of RAM to compile
- Cross compiling is traditionally complicated
- Testing!
- Integrating finished flow graph back into image

# Resource Issues

- CPU Speed versus power
- Memory Size. 4GB Address limit
- No dedicated swap space
- In spite of advances in mobile processors, still not SW dev platforms!

# Compiling GNU Radio on Embedded Device

- The dreaded Out Of Memory Killer
- (User sees "internal compiler error message")
- Workaround by adding a swapfile
- Pay attention to compiler options
- Compile time still an issue

# Cross Compiling

- Build software on one machine to run on another
- Use powerful computers to solve resource issues
- Contamination from host software
- Some packages assume native compile
- Benefits out weigh the problems!

# What is OpenEmbedded

- A system for creating custom Linux distributions
- Collects source
- Compiles packages
- Creates image files for flashing
- Helps manage software licenses and license compliance
- Member organization of the Yocto Project



# Using OpenEmbedded to Generate an SDK

- SDK's are complicated beasts
- Toolchain - compiler, assembler, linker etc
- Libraries - libc, stdlibc++, and application specific libraries
- Host tools - don't depend on the ones on the dev machine
- OpenEmbedded creates installable sdk's based on an image recipe

# Adding extra packages to sdk

- How to add packages that run on the host

```
TOOLCHAIN_HOST_TASK_append = " \  
    nativesdk-python-netserver \  
    nativesdk-python-pickle \  
    nativesdk-python-subprocess \  
    nativesdk-orc nativesdk-swig \  
    nativesdk-python-xml \  
    nativesdk-cmake \  
"
```

# Using the SDK

- [http://gnuradio.org/redmine/projects/gnuradio/wiki/Cross\\_compile\\_an\\_00T\\_and\\_install\\_on\\_target](http://gnuradio.org/redmine/projects/gnuradio/wiki/Cross_compile_an_00T_and_install_on_target)
- SDK environment file

```
export CC="arm-oe-linux-gnueabi-gcc \  
-march=armv7-a -mfloat-abi=hard \  
-mfpu=neon --sysroot=$SDKTARGETSYSROOT"  
export AS="arm-oe-linux-gnueabi-as "  
export LD="arm-oe-linux-gnueabi-ld \  
--sysroot=$SDKTARGETSYSROOT"  
export CFLAGS=" -O2 -pipe -g \  
-feliminate -unused-debug-types"  
export CXXFLAGS=" -O2 -pipe -g \  
-feliminate -unused-debug-types"  
export LDFLAGS="-Wl,-O1 -Wl,--hash-style=gnu \  
-Wl,--as-needed"
```

## Using the SDK - compiling

```
$ cmake -Wno-dev -DCMAKE_TOOLCHAIN_FILE= \  
  ../.. /gnuradio/cmake/Toolchains/oe-sdk_cross.cmake \  
-DENABLE_DOXYGEN=OFF ../ \  
$ make
```

## Using the SDK - Toolchain file

- I was going to show the the toolchain file .....
- Toolchain file uses the variables from the SDK enviroment
- Cmake only uses headers and libraries from the SDK

# Testing the Output

- Use sshfs to mount targets file system
- Use `make install DESTDIR=$HOME/mydevice`
- Many alternatives to accomplish this
- Pay attention to install paths
- May need to use `LD_PRELOAD` or `LD_LIBRARY_PATH` for some cases

# Finished Product

- Standard GNU Radio images focused on development
- Real products should focus application without excess baggage
- Read the contents of packagegroups
- Drop unneeded packagegroups
- Verify IMAGE\_FEATURES
- Don't forget passwords

# Modifying an Image Recipe

```
SUMMARY = "A console-only image with a development/debug \
environment suitable for building GNURadio out of tree blocks installed."
```

```
require version-image.inc
```

```
IMAGE_FEATURES += "splash ssh-server-openssh tools-sdk \
                  tools-debug debug-tweaks \
                  dev-pkgs dbg-pkgs \
                  "
```

```
EXTRA_IMAGE_FEATURES += "package-management"
```

```
LICENSE = "MIT"
```

```
require recipes-images/images/native-sdk.inc
```

```
CORE_IMAGE_EXTRA_INSTALL = "\
    packagegroup-sdr-base-extended \
    packagegroup-sdr-debug \
    packagegroup-sdr-devel \
    packagegroup-sdr-python \
    packagegroup-sdr-gnuradio \
    packagegroup-sdr-hardware \
    xauth \
    "
```

```
# zeroc-ice
```

```
inherit core-image
```



# Questions

Questions?

# License Links

- <https://www.youtube.com/watch?v=Tm8axkXu2R4>
- <https://sfconservancy.org/>
- <http://www.gnu.org/licenses/>
- <http://mil-oss.org/resources/articles-papers-presentations>
- <http://mil-oss.org/resources/suggested-reading>