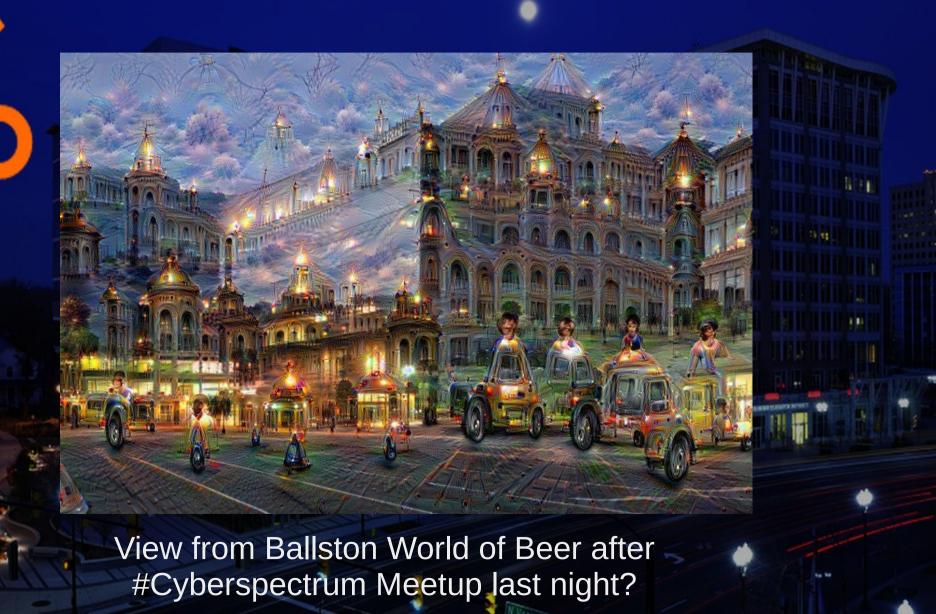
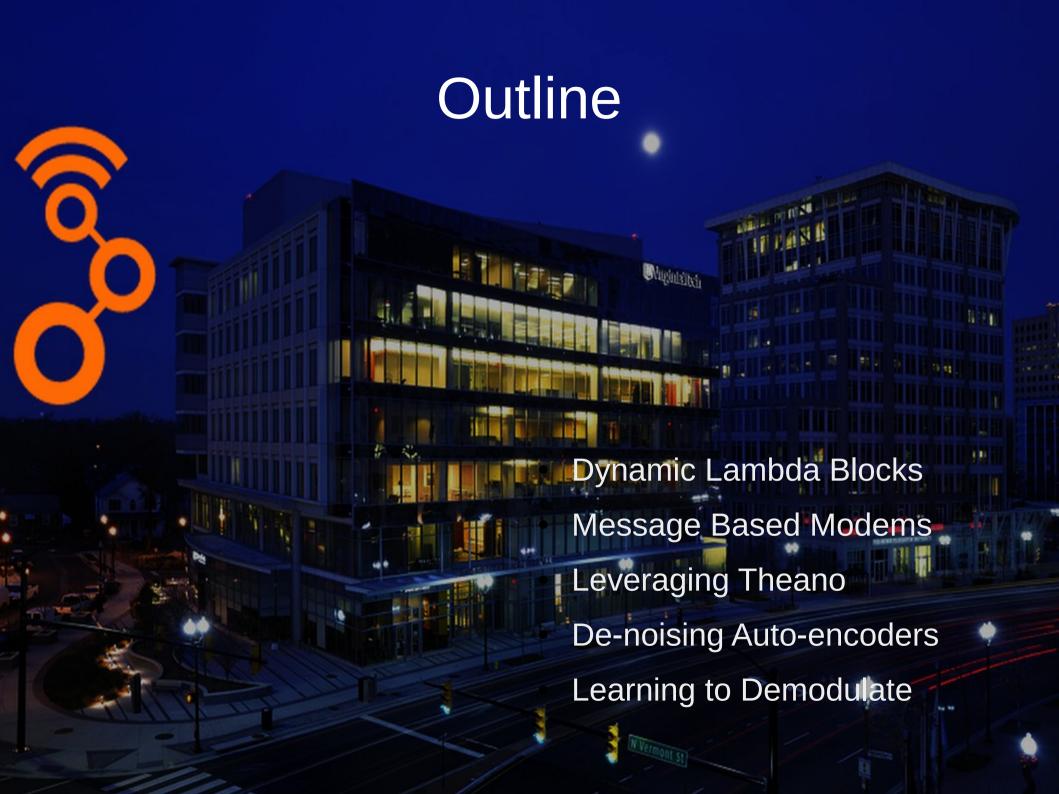




Deep Dreams from VT Arlington







In-Line anonymous python/numpy algorithms from GRC Fastest Blocks Ever

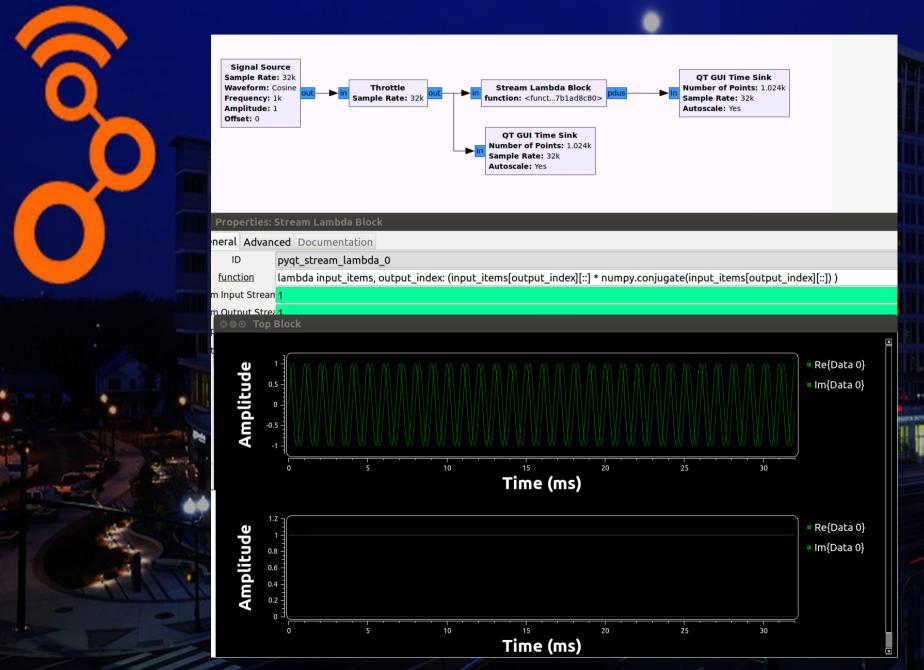
Lambda x: numpy.fft(x)

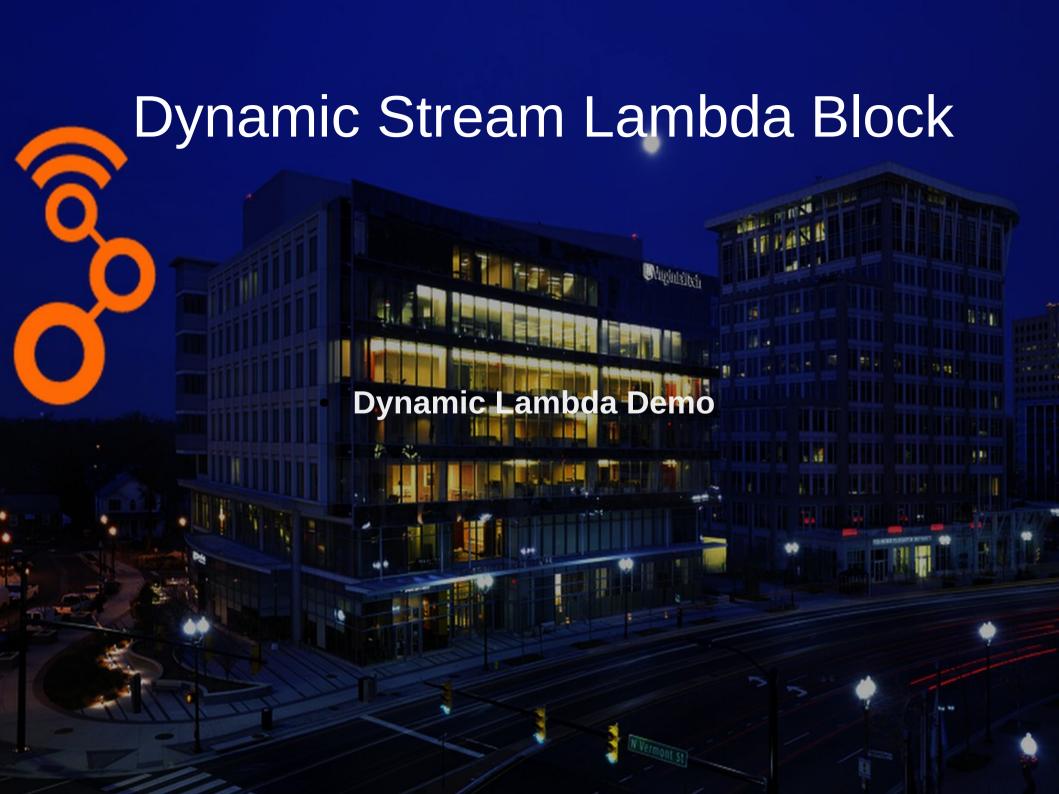
"Function pointer"

Stream Lambda Block

PDU Lambda Block

Stream Lambda Block



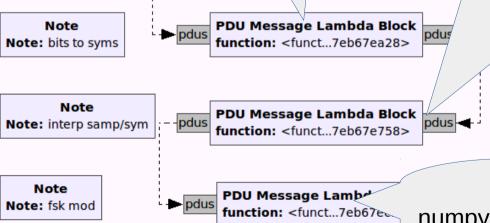


Message Based Modems

Throwing together an FSK modulator with Lambda Blocks

lambda x: numpy.array(x, dtype=numpy.float32)*2-1 $\{0,1\} \rightarrow \{-1,+1\}$

lambda x: numpy.tile(x,[sps,1]).T.reshape([1,len(x)*sps]) Iff sps==4 then $\{-1\} \rightarrow \{-1,-1,-1,-1\}$



lambda x: numpy.array(
numpy.exp(1j*2*numpy.pi*((dev*x*numpy.arange(len(x)))
/samp_rate)),dtype="complex64")
(mix with a **carrier** at FSK deviation frequency)







Theano is a Python library that allows you to define, optimize, and evaluate mathematical expressions involving multi-dimensional arrays efficiently. It can use GPUs and perform efficient symbolic differentiation.http://www.deeplearning.net/software/theano

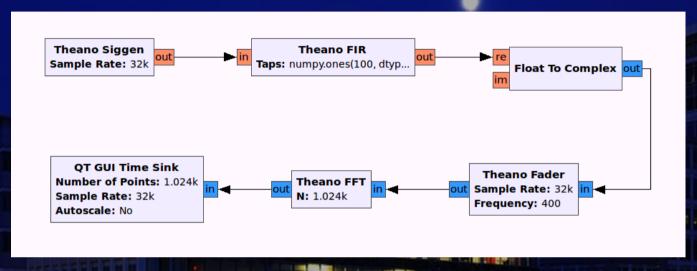
i.e. Write Numpy → Run Algorithms on GPUs

Built by University of Montreal for Scaling Machine Learning

Instead of putting a python lambda expression in a block, it compiles the expression and returns a "Wrapped" function call to compiled version

gr-theano





Demoed this at FOSDEM '15

This works and is pretty cool, except:

- We go back and forth from host to/from GPU each time
- Theano doesnt really support numpy.complex64 types for now :-(

Best uses would be for a very expensive algorithm offload in one block i.e. Monolithic CAF search block or something



Set of Deep Learning primitive components built on top of Theano Very flexible, easy to work with, and great for prototyping ideas **Implements** Deep Neural Networks Feature Map Learning for Raw Data Sets Efficient Back propagation and training algorithms (SGD/Adam) Convolutional and Recurrent Layers Great concise examples to help get you started



Reconstruction Cost (Loss Term for backprop)

- Output of the network is equal to the input of the network

Introduce Noisy Input

- Dropout or corruption on input layer randomly during training
- Still target a reconstruction of the clean signal

Narrowing Hidden Layer

- To force a dimensionality reduction in the hidden layer (y)

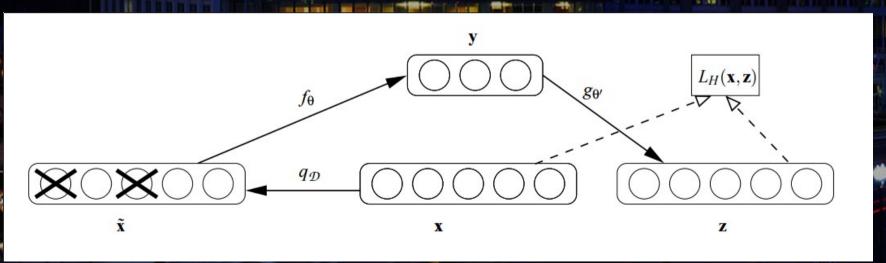


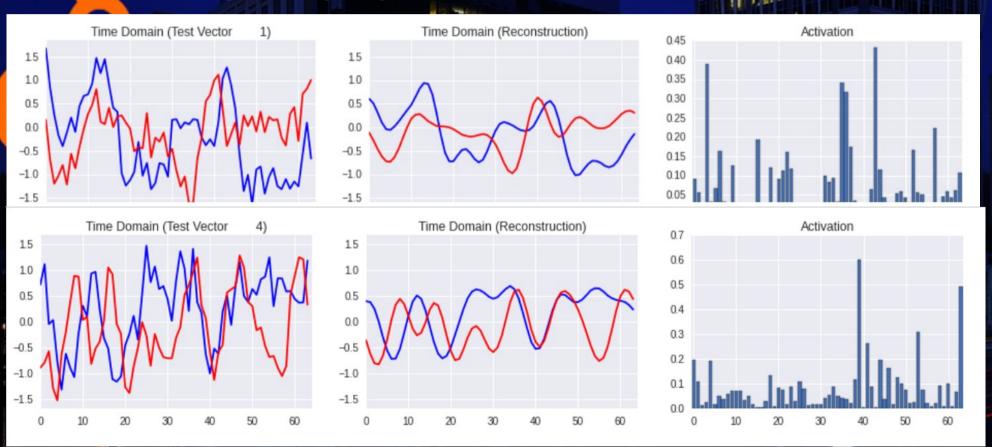
Image From ... Vincent, Pascal, et al. "Stacked denoising autoencoders: Learning useful representations in a deep network with a local denoising criterion." The Journal of Machine Learning Research 11 (2010): 3371-3408.

WTF?? De-noising Auto-encoders Ongoing collaboration with Jon Corgan (http://corganlabs.com/) Naively de-noising structured signals in GNU Radio! **Constellation Object** ID: apsk const Symbol Map: 0, 1, 3, 2 Constellation Points: ...1-1i OT GUI Constellation Sink Rotational Symmetry: 4 OT GUI Constellation Sink Number of Points: 1.024k Dimensionality: 1 Number of Points: 1.024k Autoscale: No Autoscale: No Random Source Constellation Modulator Minimum: 0 Constellation: <con... (m=4)> Throttle Multiply Const Maximum: 256 Differential Encoding: No autofilt cc Sample Rate: 32k Constant: 500m Num Samples: 65,536 Samples/Symbol: 4 Depth: 32 Repeat: Yes Excess BW: 350m Hidden Units: 128 Learning Rate: 10m Noise Source Sparsity: 100m Noise Type: Gaussian Sparsity Coefficient: 50m Amplitude: 50m L2 Regularization: 1m Seed: 0 **Dial Tone PSK De-noising** Denoising QPSK Input Autoencoder Output

De-noising Auto-encoders

Naive PSK de-noising in time (iPython, Corgan)

- Using strong regularizers

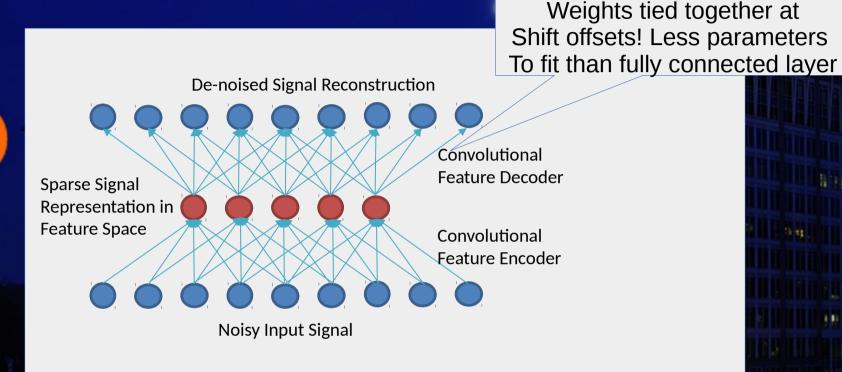


Input

Output

Representation

Convolutional Auto-Encoders



Improved version of the auto-encoder when we care about

- Forcing the network to learn shift invariance!
 - Reducing the number of parameters to fit

Mostly used on Images Right now! Also some really cool time series work on audio @ Google! → Towards End-To-End Speech Recognition Using Deep Neural Networks, Invited Talk at ICML Deep Learning Workshop, July 2015.

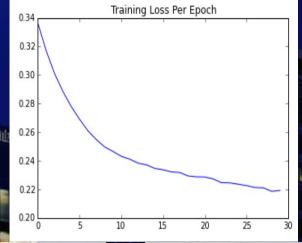
Learning Filters with Convolutional Auto-Encoders

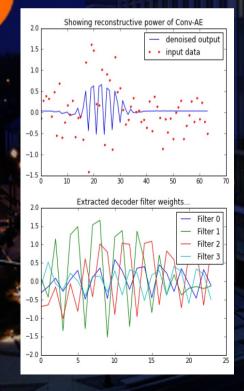
Unknowns

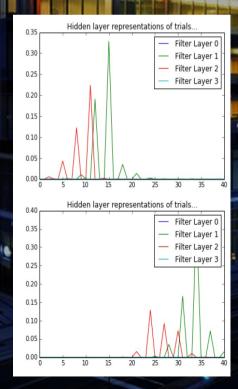
- 12 bit preamble values
- Noise & Times of arrival

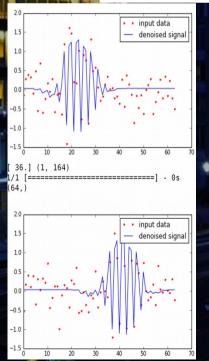
Demonstrating Generative Nature

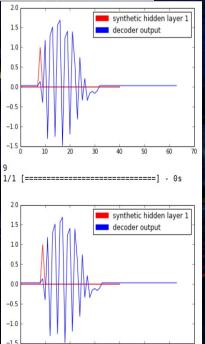
Convolutional AE /w Dropout Regularizer











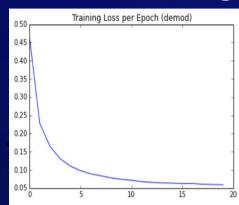
Learning

Compressing

De-noising

Modulating

Training an FSK Demodulator



Bits

Dense Layer
Dense Layer
Tan-H Non-linearity
Dense Layer
Dense Layer
Dropout Layer (0.5)
Clean Waveform

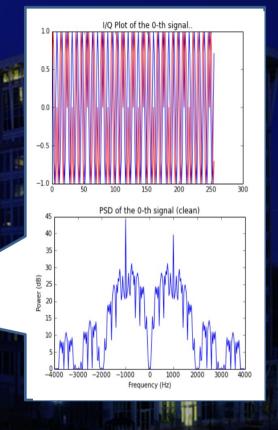
Training an "FSK Slicer"

Supervised learning task:

Map noisy Modulated waveform to Bits
Produces 0 BER at reasonably high SNR ...
More characterization needed to compare
performance to classical methods ...
Does not yet address timing recovery and
equalization ...

Modulated Signal

Packet Bits



```
[[ 0. 0. 0. ..., 0. 0. 0.]
 [ 0. 0. 0. ..., 0. 0. 0.]
 [ 0. 0. 0. ..., 0. 0. 0.]
 ...,
 [ 0. 0. 0. ..., 0. 0. 0.]
 [ 0. 0. 0. ..., 0. 0. 0.]
 [ 0. 0. 0. ..., 0. 0. 0.]
```

Future Work



LOTS more work to come in this area!

- Generative models for representing and denoising and sequence modeling all kinds of structures signals and signal processing algorithms
- Real emergent learned radio behavior!
- Learned features, less expert knowledge

DEEP COGNITIVE RADIO! :-0

Questions?